

GemQuest®

Frequently Asked Questions



Q: If I have all 4 Levels of Defense Ability, and I defend successfully against an attack, can I use both Riccochet (from Level 3) and Repel (from Level 4)?

A: No, in that case, you must choose to use either Riccochet, or Repel, but not both.



Q: If I have all 4 Levels of Defense, am I able to, using Levels 3 and 4, add a total of 3 to my Defense die roll?

A: No, at Level 3, you are allowed to add a total of 1 to your Defense die roll. At Level 4, you are allowed to add a total of 2 to your Defense die roll.



Q: If I am using Level 3 Motility (Shift), is there a limit to how many times I can jump back and forth across the board?

A: No, but remember, the object of the game is to complete your Quest first, so spending too much time bouncing back and forth, gives your opponents more of an edge to complete their Quests before you.



Q: If I land on, or am sent to a Home Village Space, and there is no one playing as that Clan, do I still need to pay the bribe?

A: Yes. Treat ALL Home Village Spaces as opponents. If no one represents that particular Clan, put the bribe into the game box.